

Locally Acyclic Cluster Algebras & Surfaces

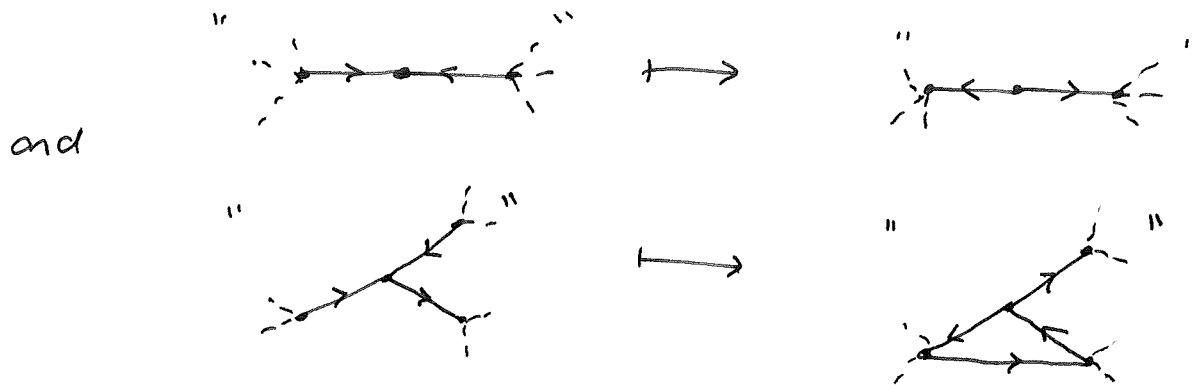
Given a quiver Q on $m+n$ vertices we define a subalgebra of

$$\mathbb{Q}(x_1, \dots, x_{m+n}).$$

Let $Q_{\text{mut}} \subset Q$ be the subquiver labelled by $1 \dots m$.

Each vertex of Q is associated to a variable x_i .

The quiver mutates according to the rules:



The variable associated to the mutated vertex is given by

$$x' = \frac{\pi_{x^+} + \pi_{x^-}}{x}$$

where $\pi_{x^+} = \prod_{\text{incoming vertices}} x_i$ and $\pi_{x^-} = \prod_{\text{outgoing}} x_i$.

The subalgebra of $\mathbb{Q}(x_1, \dots, x_{m+n})$ defined by ~~the~~ the polynomial algebra of all cluster variables obtained in this way is called $A(Q)$.

variables are contained in the polynomial algebra

$$\mathbb{Q}\left[x, y, \frac{1+x^n}{y}, \frac{1+y^n}{x}\right]$$

and so

$$A(Q) = \mathbb{Q}[x, y, x', y'] / \langle xx' = 1+y^n, yy' = 1+x^n \rangle$$

Given a quiver Q with variables \underline{x} (a "seed", written as Σ , say), write the Laurent polynomials in \underline{x} as

$$\mathbb{Z}_{\underline{x}} = \mathbb{Z}[x_i^{\pm 1}, \dots, x_n^{\pm 1}]$$

Then

$$\mathcal{U}(Q, \underline{x}) = \mathbb{Z}_{\underline{x}} \cap \bigcap_{i=1}^n \mathbb{Z}_{x_i}$$

is called the upper bound of Q, \underline{x} .

Easy thm If Σ' is obtained from Σ by mutation,
 $\mathcal{U}(\Sigma') = \mathcal{U}(\Sigma)$.

Idea Suffices to check when Σ' obtained from Σ by mutating one variable x in Σ .

To illustrate the computation, suppose x has one neighbour, y , and suppose that

$$\Sigma = \begin{array}{c} \bullet \\ \xrightarrow{\quad} \\ \bullet \end{array} \begin{array}{c} x \\ \quad \quad y \end{array}$$

monomials $\underline{x}^{(m)}$ where $x_i^{(m_i)} \equiv \begin{cases} x_i^{m_i} & m_i > 0 \\ x_i^{-m_i} & m_i < 0 \end{cases}$.

These clearly span $\mathcal{L}(\Sigma)$ because if an xx' appears in a monomial, we can replace it by $\pi x + \pi' x$. But linear independence holds when Σ is acyclic, because then the labels $\{1 \dots n\}$ have a partial ordering from the quiver. This defines a partial order on monomials $\underline{x}^{(m)}$. This, in turn, defines a partial order on $\underline{x}^{(m)}$ by:

$\underline{x}^{(m)} < \underline{x}^{(m')}$ if there is some \underline{x}^n in $\underline{x}^{(m')}$ so that $\underline{x}^n < \underline{x}^m$ for all \underline{x}^m in $\underline{x}^{(m)}$.

Geometrically, if Σ is acyclic we have

$$A(\Sigma) = \mathcal{L}(\Sigma) = \mathbb{Z}[x_1, \dots, x_n, x_1', \dots, x_n'] / \langle xx_1', \dots, x_2 x_2', \dots \rangle$$

so the ~~algebraic~~ cluster variety is a total intersection / ~~is~~ A is fin. generated.

A slightly more general class of cluster algebras, that still has this property, is "locally acyclic": ~~which~~ which we will define shortly, roughly as "has a finite cover by acyclic varieties."

Let A be cluster algebra in $\mathbb{Q}(x_1, \dots, x_n)$. For

some cluster variables y_1, \dots, y_m call

$$A' = A[x_1^{-1}, \dots, y_m^{-1}]$$

a cluster localization of A if A' is a cluster algebra. E.g. one way to produce such

an A' is to take some seed $\Sigma = (Q, \mathcal{Y})$ of A and regard y_1, \dots, y_m as frozen, to get a seed Σ' . Then $A' = A(\Sigma')$ is a cluster localization. Examples are below. First:

A is locally acyclic if there exist acyclic cluster localizations A_i such that

- $\bigcap_i A_i = A$
- for every prime ideal $\mathfrak{P} \subset A$ there is an i and a prime ideal $\mathfrak{P}_i \subset A_i$ so that $\mathfrak{P} = \mathfrak{P}_i|_A$.

(ie. every point in $\text{Spec } A$ is a point in at least one $\text{Spec } A_i$)

This is an attractive class of cluster algebras b/c

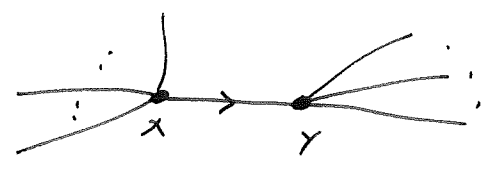
$$A = \bigcap_i A_i = \bigcap_i \mathcal{U}_i \longleftarrow \text{b/c } A_i = \mathcal{U}_i = \mathcal{L}_i \text{ for acyclic}$$
~~$$= \bigcap_i \mathcal{L}_i$$~~

$$= \bigcap_i \mathcal{L}_i.$$

So A is fin generated / $\text{Spec } A$ is a complete intersection.

But this wouldn't be useful if ~~it weren't~~ it weren't possible to easily find acyclic covers.

Consider $A(\Sigma)$ with Σ containing an edge



Then

$$A(\Sigma) \subset A(\Sigma_{x \text{ frozen}}) = A[x^{-1}]$$

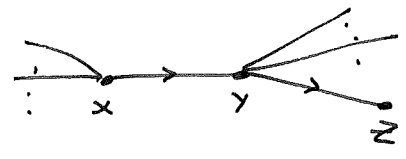
$$A(\Sigma) \subset A(\Sigma_{y \text{ frozen}}) = A[y^{-1}]$$

But $A[x^{-1}], A[y^{-1}]$ only form a cover if there is no $\mathcal{P} \subset A(\Sigma)$ s.t. $x \in \mathcal{P}$ and $y \in \mathcal{P}$. So:

Suppose $\exists \mathcal{P} \subset A$ containing x, y

\Rightarrow

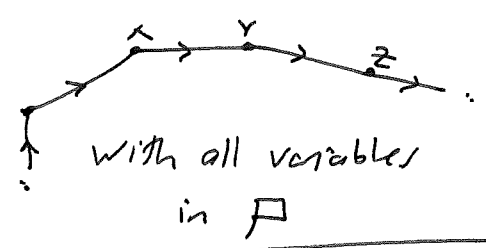
since $xy^{-1} = \pi_{y^{-}} + \pi_{y^{+}}$ and since $x \in \pi_{y^{-}}$, we have that $\pi_{y^{+}} \in \mathcal{P}$ which means there is at least one z to the right of y



Such that $z \in \mathcal{P}$

$\Rightarrow \dots \Rightarrow$

can form an infinite path in both directions from $x \rightarrow y$,



with all variables in \mathcal{P}

So, if there is no such path in Σ , we call

x, y a good pair and $\text{Spec } A[x^{-1}] \cap \text{Spec } A[y^{-1}]$ is a covering.

e.g. $\Sigma =$ 

then we can localize using x, z .

$$A_z = A \left(\begin{array}{c} y \\ \nearrow \quad \searrow \\ x \quad \rightarrow \quad z \end{array} \right) = \mathbb{Z}[x, y, x', y', z, z^{-1}] / \langle xx' = 1 + yz, yy' = x + z \rangle$$

$$A_x = A \left(\begin{array}{c} y \\ \nearrow \quad \searrow \\ x' \quad \rightarrow \quad z \end{array} \right) = \mathbb{Z}[x, x^{-1}, y, y', z, z^{-1}] / \langle yy' = x + z, zz' = xy + 1 \rangle$$

$$A = A_x \cap A_z = \mathbb{Z}[x, x^{-1}, y, y', z, z^{-1}] / \langle xx' = 1 + yz, \dots \rangle$$

~~empty~~ In this example, we arrive at an acyclic cover. This is not always possible. Suppose we had

$$\Sigma = \begin{array}{c} y \\ \nearrow \quad \searrow \\ x \quad \leftarrow \quad z \end{array}$$

Then there are no good pairs to choose. But that doesn't mean $A(\Sigma)$ is not loc. acyclic. Indeed,

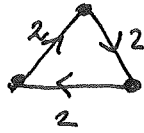
$$\Sigma_y = \begin{array}{c} y' \\ \leftarrow \quad \leftarrow \\ x \quad \quad z \end{array} \quad y' = \frac{x+z}{y}$$

so

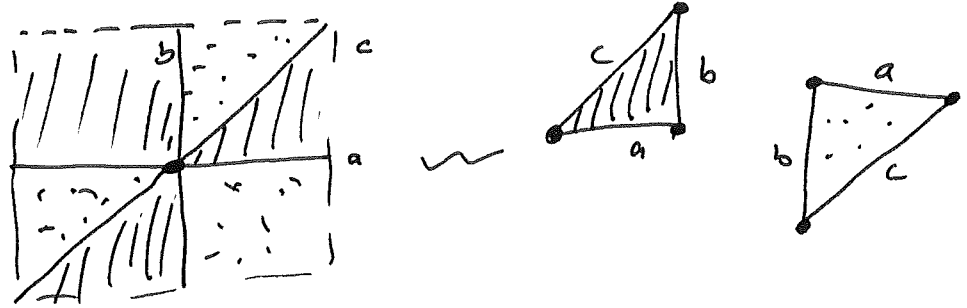
$$A(\Sigma) = A(\Sigma_y) = \mathbb{Z}[x, y', z, x', y'', z'] / \langle \begin{array}{l} xx' = 1 + y', \\ y'y'' = x + z, \\ zz' = 1 + y' \end{array} \rangle$$

is acyclic.

An example which is not loc. acyclic is

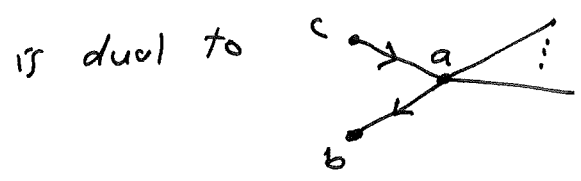
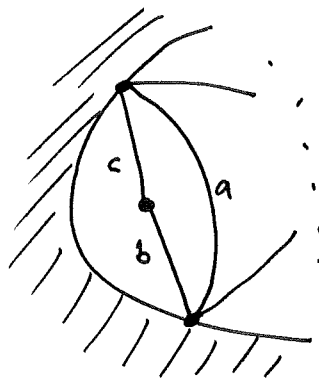


which is the quiver dual to the triangulation

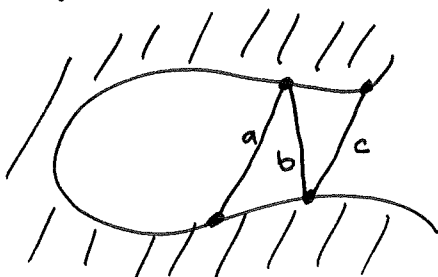


of the punctured torus. Muller has classified those ~~surfaces~~ ^{do} surfaces that have bc. acyclic cluster algebras. ~~surfaces~~ ~~surfaces~~ ~~surfaces~~ If a triangulable surface has 2 or more boundary points per body component, it is bc. acyclic.

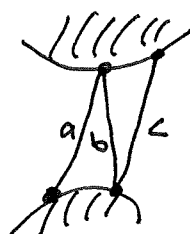
To prove this, make two observations. The triangulation



so a, b is clearly a good pair. If a triangulation contains



or



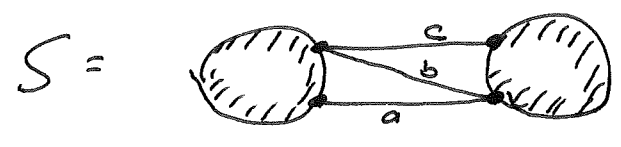
its quiver contains



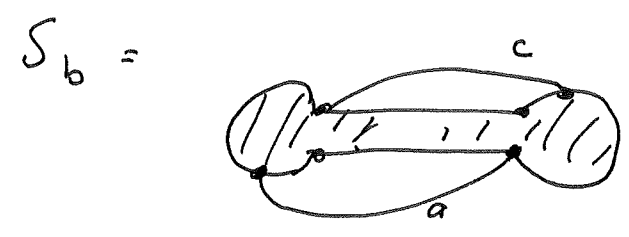
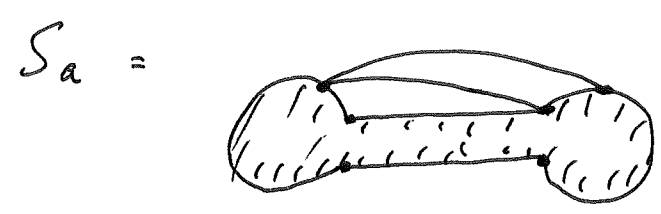
So that a, b is a good pair.

easy then surface S has ≥ 2 bdy points per component gives a bc. acyclic cluster algebra.

proof. case: S has ≥ 2 bdy components then take a triangulation that contains



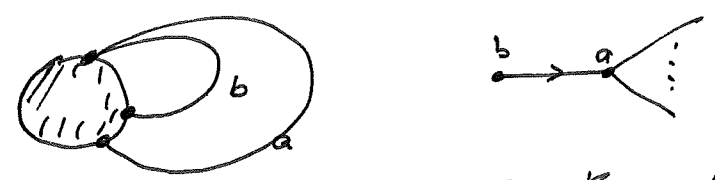
and freeze a, b , to produce



iterate this until

case: S has 1 bdy component

case: $g > 0$ take a triangulation containing

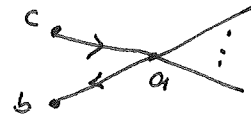
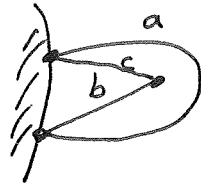


where b is nontrivial & the end point of a may coincide with those of b . a, b is a good pair.

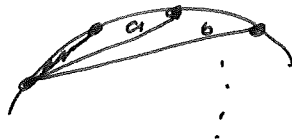
iterate until

case: $g = 0$

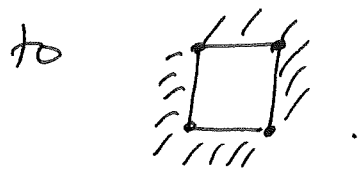
then, if S has a puncture take



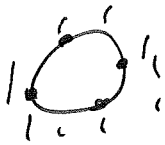
and freeze a and b . even, S has no puncture and you can take



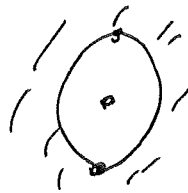
where a, b is good, until reduced



so, it is only necessary to observe that



and

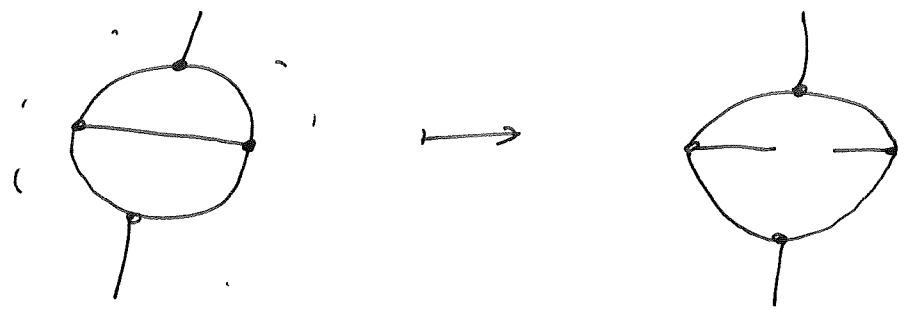


give acyclic quivers,

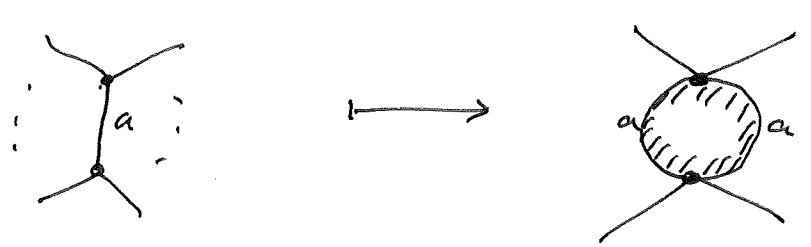
and this concludes the proof that the algorithm works to produce an acyclic cover.

This class of surfaces has an interpretation in terms of the 3-graphs associated to their triangulations. Consider all planar 3-graphs of any # of loops. And consider all the graphs that can be obtained from there by cutting internal edges. This class of graphs is dual to the triangulations of an given

class of surfaces (with the usual complication of tagged triangulations leading to $2^{\# \text{loops}}$ triangulations for each tadpole-free graph). (cutting an ~~is~~ internal propagator



corresponds at the level of the surface to

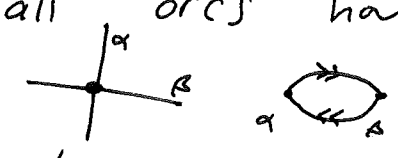


so that all body components produced in this way have at least 2 body marked points.

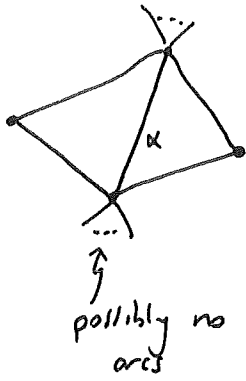
We showed that

≥ 2 marked pts per boundary component \Rightarrow A locally acyclic.

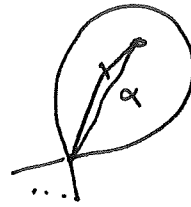
A surface with 1 marked point ~~is not~~ does not have any good pairs because all arcs have both incoming and outgoing arrows:



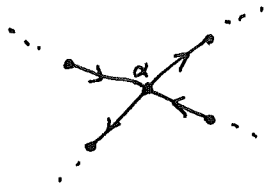
Likewise, a surface without boundary does not have any good pairs. Any arc α looks like



or



So that, in the quiver,



or



and so no α is a source/sink, so no pair is a good pair.

This leaves: Σ with $\partial\Sigma$ nonempty with ≥ 2 marked points and < 2 marked points on one of the boundary components.